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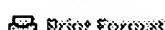
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**2 Improved low bit-rate audio compression using reduced rank ica in psychoacoustic modeling**

*Ben-Shalom, A.; Werman, M.; Dubnov, S.;*  
Acoustics, Speech, and Signal Processing, 2003. Proceedings. (ICASSP '03).  
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[\[Abstract\]](#) [\[PDF Full-Text \(346 KB\)\]](#) **IEEE CNF**

**3 Synthesizing sound textures through wavelet tree learning**

*Dubnov, S.; Bar-Joseph, Z.; El-Yaniv, R.; Lischinski, D.; Werman, M.;*  
Computer Graphics and Applications, IEEE , Volume: 22 Issue: 4 , July-Aug.  
Page(s): 38 -48

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**4 Self-organization in vision: stochastic clustering for image segmentation, perceptual grouping, and image database organization**

*Gdalyahu, Y.; Weinshall, D.; Werman, M.;*  
Pattern Analysis and Machine Intelligence, IEEE Transactions on , Volume: 2  
10 , Oct. 2001  
Page(s): 1053 -1074

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**5 Texture mixing and texture movie synthesis using statistical learning**

*Bar-Joseph, Z.; El-Yaniv, R.; Lischinski, D.; Werman, M.;*  
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**6 A Bayesian method for fitting parametric and nonparametric mode  
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*Werman, M.; Keren, D.;*  
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*Oliensis, J.; Werman, M.;*  
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*Shashua, A.; Avidan, S.; Werman, M.;*  
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**9 Robot localization using uncalibrated camera invariants**

*Werman, M.; Banerjee, S.; Roy, S.D.; Maolin Qiu;*  
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*Ben-Ezra, M.; Peleg, S.; Werman, M.;*  
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**12 Stochastic image segmentation by typical cuts***Gdalyahu, Y.; Weinshall, D.; Werman, M.;*

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**13 Real-time object tracking from a moving video camera: a software approach on a PC***Rosenberg, Y.; Werman, M.;*

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**15 A general filter for measurements with any probability distribution***Rosenberg, Y.; Werman, M.;*

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